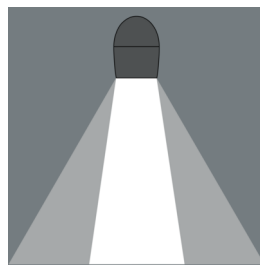
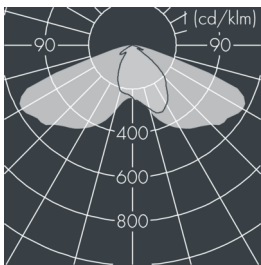
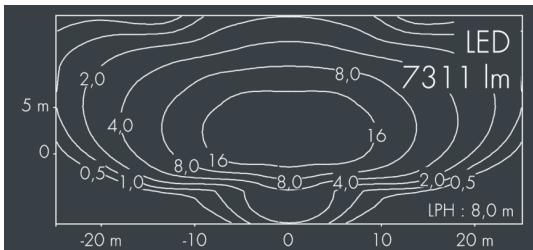




### Metaspot 3

8 247 056 389

68 W, 7311 lm, 3000 K warm white, Zhaga 18,  
Street Optic 60° / 142°



Customized solutions and modifications are possible: Special RAL, DB or NCS colours as polyester powder coat, luminaires in 2700 K and other colour temperatures and versions for high ambient temperature.

### Specification text

housing made of corrosion-resistant die-cast aluminum AlSi12, polyester powder coated by high-quality and UV-stabilized coating process, Colour: silver grey, all exterior parts are stainless steel, tempered safety glass, anti-reflective coating from 1 side, dark screenprint, silicon gasket, tool-free twist closure, mounting bracket: 2 drilled holes  $\varnothing$  9 mm, spacing 40 mm, 1 centre hole  $\varnothing$  14 mm, tilt range: 180°, cable gland: M20, connecting terminal: 3 pole, PMMA lens, integral driver (AC/DC), CRI > 80, 3, service life L80/B10 > 50.000 h, Beam angle (FWHM): 60° / 142°, luminous flux: 7311 lm, wattage: 68 W, delivered lumens 107 lm/W, protection type IP65, protection class II, impact resistance IK08, windage area 0,055 m<sup>2</sup>, dimensions:  $\varnothing$  200 mm, width 272 mm, weight 4.9 kg

The modular luminaire design makes the replacement of components possible. The product meets the demands of the applicable EU guidelines and product safety regulations and bears the CE mark.

IP65 IK08

### Specification

Wattage	68 W	Beam angle (FWHM)	60° / 142°
Delivered lumens	107 lm/W	Housing colour	silver grey
Light source	LED 3000 K	Power supply cable	$\varnothing$ 6 – 11 mm
Color Rendering Index	CRI > 80	Protection type	IP65
Colour tolerance	3	Protection class	II
Lifetime ta 25° C	L80/B10 > 50.000 h	Impact resistance	IK08
Control gear	Zhaga 18	Windage area	0,055m <sup>2</sup>
Input voltage AC	220 – 240 V	Dimensions	$\varnothing$ 200 mm, width 272 mm
Input voltage DC	220 – 240 V	Weight	4,90 kg
Voltage protection	2 kV L/N   4 kV L/PE	Max. ambient temperature ta	35°
Luminaires per B16A / C16A	10 / 16		