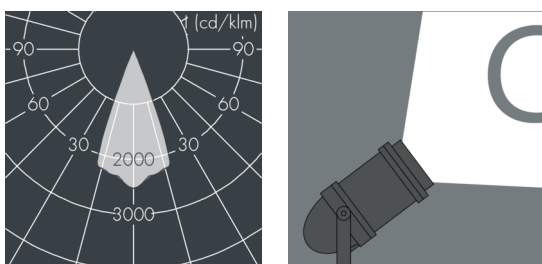
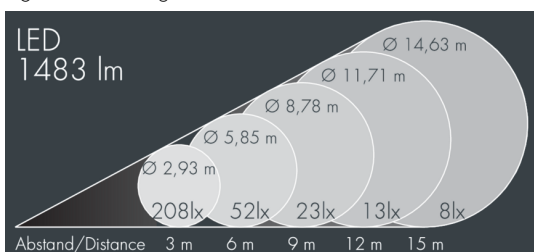


Nightspot B Gobo Projector

8 987 046 569

55 W, 1483 lm, 3000 K warm white,
45 mm focal length 41°



Customized solutions and modifications are possible: Special RAL, DB or NCS colours as polyester powder coat, luminaires in 2700 K and other colour temperatures and versions for high ambient temperature.

Specification text

housing made of extruded aluminum and corrosion-resistant die-cast aluminum AlSi12, polyester powder coated by high-quality and UV-stabilized coating process, Colour: black RAL 7021, all exterior parts are stainless steel, tempered safety glass, anti-reflective coating from 1 side, silicon gasket, closure with 4 stainless steel screws, powder coated aluminum mounting bracket with tilt scale: 2 drilled holes \varnothing 9 mm, spacing 70 mm, 1 centre hole \varnothing 22 mm, tilt range: 105°, cable gland: M20, connecting terminal: 3 pole, focusable projection lens for precise light control and sharp-edged image projections, integral driver (AC/DC), CRI > 80, service life L70/B > 50.000 h, Beam angle (FWHM): 41°, luminous flux: 1483 lm, wattage: 55 W, delivered lumens 27 lm/W, protection type IP67, protection class II, impact resistance IK08, windage area 0,085 m², dimensions: \varnothing 240 mm, width 425 mm, weight 8.1 kg

The modular luminaire design makes the replacement of components possible. The product meets the demands of the applicable EU guidelines and product safety regulations and bears the CE mark.

IP67 IK08

Specification

Wattage	55 W	Beam angle (FWHM)	41°
Delivered lumens	27 lm/W	Housing colour	black RAL 7021
Light source	LED 3000 K	Power supply cable	\varnothing 8 – 15 mm
Color Rendering Index	CRI > 80	Protection type	IP67
Lifetime ta 25° C	L70/B > 50.000 h	Protection class	II
Control gear	on / off	Impact resistance	IK08
Input voltage AC	220 – 240 V	Windage area	0,085m ²
Voltage protection	2 kV L/N 4 kV L/PE	Dimensions	\varnothing 240 mm, width 425 mm
Luminaires per B16A / C16A	23 / 39	Weight	8,10 kg
		Max. ambient temperature ta	35°